

Blackengorge - The Goblin's Lair - The Waterfall - Chapter #04, Scene #01

...continues from Chapter #03, Scene #05

Synopsis

The 15th Day of Ches in the Year of the Sudden Journey

Charged with investigating and perhaps even clearing a goblin warren near Blackengorge, the party move slowly up to the lair behind a waterfall.

- Beltak Ancaron 3rd Level Male Human Cleric of Pelor (NPC)
- <u>Khâlin Grundokri</u> 3rd Level Male Dwarven Warlord
- <u>Kireth Majere</u> 2nd Level Male Half-Elven Wizard
- <u>Tradden Aversward</u> 3rd Level Male Human Fighter
- Zero Uhlit 2nd Level Male Human Rogue

Scene Length

This scene starts on Wednesday 12 January 2011 and is expected to be completed by the end of Tuesday 18 January 2011. Players are expected to be able to post at least once a day.



Jan 22 ▼

Jan 12 ▼

INITIATIVE BLOCK

Combat Encounter Complete

01) [29] Kireth - 1d20+7+2: 29 - HP 23/27

02) [24] Beltak - 1d20+2+2: 24 - HP 6/32 (Bloodied)

Ol Weakened Rot Grub Swarm - 1d20+3: 19

03) [12] Tradden - 1d20+3+2: 12 - HP 21/38 (Immobilised)

05) [11] Zero - 1d20+4+2: 11 - HP 23/30

08) [07] Khalin - 1d20+2+2: 7 - HP 25/36

Removed from Play

04) [12] Goblin Warriors 1d20+5: 12

Goblin Warrior #1 Dmg: 16+19=35

Goblin Warrior #2 Dmg: 23+12=35 (Bloodied)

06) [09] Goblin Grunts - 1d20+4: 9

Goblin Grunt #1 Dmg: 17=17

Goblin Grunt #2 Dmg: 7=7

Goblin Grunt #3 Dmg: 3=3

Goblin Grunt #4 Dmg: 18=18

Goblin Grunt #5 Dmg: 17=17 07) [08] Kobold Slink - 1d20+7: 8 Dmg: 14+4+11=29 (Bloodied)

09) [07] Kobold Slinger - 1d20+3: 7 Dmg 3+6+8+4=21 (Bloodied)

10) [07] Kobold Dragonshields 1d20+4: 7

Kobold Dragonshield #1 Dmg: 4+11+10+15=40 (Marked by Tradden) (Bloodied)

Kobold Dragonshield #2 Dmg: 10+15+6+6=37 (Bloodied)

11) [04] Kobold Minions - 1d20+3: 4

Kobold Minion #1 Dmg: 4=4

Kobold Minion #2 Dmg: 9=9

Kobold Minion #3 Dmg: 6=6

Kobold Minion #4 Dmg: 11=11

Kobold Minion #5 Dmg: 17=17



Jan 22 ▼



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FEATURES OF THE AREA

All squares that contain a small triangle in the top right hand corner are marked as difficult terrain.

Illumination: Bright light.

Trees: The trees do not hamper movement other than they are difficult terrain, but they do provide cover.

River: The river is shallow enough that it does not hamper movement, except in the squares that also contain rocks. Those areas are difficult terrain.

Waterfall: Water cascades from the cliff high above, concealing the entrance to the goblin lair. The water in the 5 squares between the two rock outcroppings is turbulent, and very deep - these squares are unpassable

Cover - attackers take a -2 penalty to attack creatures that have cover.

Difficult Terrain - each square of difficult terrain costs one extra movement to enter. You can only shift into difficult terrain if you can shift two squares or more in the same action. Forced movement (pull, push, slide) ignores difficult terrain.

Hindering Terrain - you can make a saving throw to avoid being forced into hindering terrain. This terrain almost always has the potential to harm creatures.

Neil, me and Random: The enemy seemed totally unaware of their arrival at the waterfall, yet annoyingly, for Kireth at least, they were all stationed a distance apart. Kireth curled his

Neil, me and Kandom: The enouty Scotter in mouth, his chance to affect a number of them was limited.

His eyes darting over the scene he picked out two lucky winners stood in close proximity to each other

"Can you hear me little one?" he whispered "I AM your nightmare... "Gorga Amin"

[Nightmare Eruption vs Kobold Dragonshield #2's Will: 1d20+1+5-2+2: 16] - success!

[Damage: 1d8+5: 10] and [Kobold Dragonshield #1 takes 4 damage]

One of the kobolds started screaming, flailing wildly with its arms in front of his face trying to ward off an unknown attacker. Its screeches alerted the rest of the group who turned to look and stare at the worrying sight. The closest kobold took an arm in the face as the first one tried to scratch away the horror manifesting itself in its mind.



Me: Beltak looked from party member to party member, unsure of what to do after Kireth's abrupt show of magic.

Jan 13 ▼

"I'll hold until you want me to act," he stated, plainly.

[Delay until end of round]





Matt, me and Random: The attack had begun, although Tradden was not sure that the assembled Goblins and Kobolds realised it. Matt, me and Random: The attack had begun, although Trauben was hot sufe that the described Cooling and Notice that the creatures were going to see the group sooner rather than later. Better to start taking up positions and try

and maintain the initiative given to them by the element of surprise Remembering something that Khalin had told him once, he moved under the boughs of a nearby tree, looking for some cover whilst they waited for the enemy to come to them - surely they would? Remembering that he had bought a crossbow from Calrding and never actually fired it in anger, he now unslung it, flicked off the safety, and looked for the more choice targets. One of the creatures had the same

"That's the one..." whispered the young fighter to himself as he tried to get a bead. It was a tough shot, through the various trees and bushes, but not impossible...

[Hand Crossbow vs Kobold Slinger: 1d20+5+2-2-2: 21] - hits!

[Damage: 1d6+2: 3] and [Marked]

The "Yip" of of a cry suggested some kind of hit - not bad for his first go. The element of surprise now well and truly lost, there seemed little point in staying quiet.

"There you go Zero - I knew this crossbow lark was easy. Top that!" Tradden laughed as he shouted behind him.

markings and equipment as a previous opponents – the ones with the annoying slings that attacked from afar.





Me and Random: Zero followed Tradden's suit - deftly moving forward and shooting through the trees at one of the kobolds.

Jan 14 -

[Damage: 1d6+2d8+3: 15]

The bolt thudded into the chest of the kobold drawing a cry of pain. [Bloodied]

Zero turned to look at the young fighter hiding in the trees and simply winked!

Matt: Tradden mumbled something about a "lucky shot" and went back to trying to work out how the hell to reload his crossbow.

Jan 14 🔻

Jan 14 🔻

Me: Scaly crocodile-like heads and green goblin faces peered into the trees from where the bolts had come from with puzzled looks.

Mark: There was no way Khalin was going to make up the ground to the nearest of the enemy before they would be able to react. As arrows from his allies whistled into the trees. Khalin hefted his

Me: Beltak followed Khalin's lead, joining the warlord at the edge of the cover, ensuring his mace was ready.

shield and readied his hammer as he deftly padded up to the edge of the cover, ready to strike any greenie or man-lizard that was foolhardy enough to come through and investigate.

Jan 14 -

Me: One of the goblins, scanning the tree line, spotted a glint of metal and a snap of a twig. It pointed over towards the party, uttering a yell.

Jan 14 ¬

 $Heads\ turned\ and\ a\ great\ battle cry\ sounded,\ as\ creatures\ readied\ their\ we apons\ and\ turned\ toward\ the\ party.$

Neil, me and Random: Kireth's eyes narrowed as he whispered words of unspeakable horrors, trying to twist the creature's mind and increase it's torment.

Jan 17 🔻

[Nightmare Eruption vs Kobold Dragonshield #2's Will: 1d20+1+5-2: 5] - critical miss!

A leaf on the nearest tree curled and browned and started the long fall to the earth. Those around it could swear they heard it screaming as it fell.

Mo: Beltak looked to Khalin nervously, hefting his mace from one hand to the other, clutching his symbol of Pelor in his teeth to calm his nerves. "I'll follow your lead, Warlord," he hissed to the dwarf.

[Delay until after Khalin's turn.]





Matt, me and Random: Tradden had ducked down slightly when Kireth had started mumbling - he knew what that meant, and he waited for the fireworks.

Nothing happened except a very, very, almost inaudible infact, high pitched screaming sound starting to ring around his ears. Ignoring the cursing mage behind him, he tried to track down the source of the sound. Worryingly his senses directed him a solitary leaf, floating down to the ground from a tree in front some distance in front of him, in the direction of the nearest Kobolds.

Even more worryingly, he noted that Zero, stood to his left, also seemed to have noticed it, and their gazes both fixed on their leaf, their heads tilting down in unison as it spiralled down to the spongy floor of the copse

As it touched down to join its many leafy brethren covering the area, forever to be its resting place until the gods reclaimed it back into the cycle of life, both Tradden and Zero could swear that it had a final word, that being "Whhhhhhhhhyyyyyyy?

The two men, both stood with similar positions, cross bows ready to fire, turned their heads and shared a meeting of eyes for a second, before breaking the look and turning their eyes towards the enemy

Neither man would ever speak of it again

Seeing that none of the creatures had yet made any movement towards them as of yet. Tradden held his ground and fired another shot at the slinger, trying to ensure that he had its full attention...

[Hand Crossbow vs Kobold Slinger: 1d20+5-2: 12] - misses! [Marked]

Also noting that many of his comrades were stood in the open, the young fighter shouted out: "Find cover if you can!" If the various Kobolds and Goblins were armed to the teeth with bows and crossbows, they might just pepper the group with shots. Tradden was hoping that was not the case - his style of fighting was up close and personal. He waited to see what they would do...



his javelin at the last person to fire at his colleagues.

[Goblin Warrior #01 Javelin: 1d20+6-2: 14 vs Tradden's AC(17)] - misses!

The javelin thudded into the tree in front of Tradden.



Me and Random: The second goblin warrior, spurred on by his comrade, dashed through the trees to his left, stopping at the edge of the treeline, and hurled his javelin towards Khalin.

Jan 17 🔻

[Goblin Warrior #02 Javelin: 1d20+6-2: 20 vs Khalin's AC(19)] - hits! [Damage: 2d6+2: 11]

The goblin's ferocious sprint leant speed to the javelin, which sailed straight and true into the dwarf's mail, puncturing through into his side. [Great Position Trait]



[Standard attack: 1d20+6-2: 20] - hits!

The.brainbuster@googlewave.com, me and Random: Zero knelt down and took aim again at the kobold he had perforated a few seconds earlier.

Jan 17 ▼

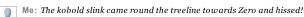
[Damage: 1d6+3: 6]

The bolt thudded into the kobold's thigh and drew a bark of rage!



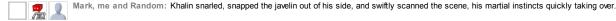
Me: With a large warcry, the goblins to the end of the stream raised their shortswords as one and charged towards Khalin and Beltak!

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Jan 17 -





"Zero," he yelled over his shoulder, "don't let that scaly rascal outflank us! Tradden, take the middle! Beltak?" he stole a curious glance at the cleric. "Know any good spells for killing greenies? If not..." he roared, eves wide and blazing "FOLLOW ME! HAHA!"

With that the warlord hurtled to meet the three oncoming goblins on the right, again trying to prevent the group from becoming outflanked. Cunningly darting just inside the treeline to gain cover as he grew close, he ploughed into the largest goblin in the centre, hammer-hand whirling...

Me and Random: Beltak followed Khalin's lead, charging at the goblin warrior. His battle cry might not have been as loud, but it was meant with the same heart. As he crashed

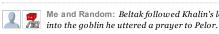
[Warlord's Strike vs Goblin Warrior #2: 1d20+6-2: 18] - hits!

[Damage: 2d10+5: 16] and [Allies gain +2 to damage rolls vs target until end of next turn]

The warhammer hit home with a satisfying crunch of bone. [Bloodied]

"Follow up on one of these stunty bastards, Beltak!" urged the dwarf as the frenzy of battle took hold.

[Minor action - Second wind: 9hp regained, +2 to all defences until start of Khalin's next turn]



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[Invigorating Assault vs Goblin Warrior #02: 1d20+3-2: 9] - misses!

But the swing of his mace was easily dodged by the goblin from within the cover of the trees.



Me and Random: The kobold with the sling hissed in Tradden's general direction and took a small ceramic globe from its bandolier. It loaded it into its sling and took aim at the

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[Kobold Slinger Sling: 1d20+6-2: 7 vs Tradden's AC(17)] - misses!

The globe bounced harmlessly wide and broke on the floor some distance behind the warrior.



Me: The two dragonshields urged their troops forward with a cry!

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[Delay] until end of round.



Me and Random: The first of the kobold minions tore through the thin trees, charging at Tradden with a wicked spear.

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[Kobold Minion #01 Spear Charge: 1d20+5+1-2: 16 vs Tradden's AC(17)] - misses!

However, it connected with a low branch.

The other minions followed closely behind and hurled their javelins.

[Kobold Minion #02 Javelin: 1d20+5-2: 14 vs Tradden's AC(17)] - misses! [Kobold Minion #03 Javelin: 1d20+5-2: 12 vs Tradden's AC(17)] - misses! [Kobold Minion #04 Javelin: 1d20+5: 14 vs Zero's AC(16)] - misses! [Kobold Minion #05 Javelin: 1d20+5: 12 vs Zero's AC(16)] - misses!

But all of the javelin's fell short.



Me and Random: Both dragonshields charged when the minion went past them. The first dragonshield had further to go and didn't quite make the distance, but the second skipped Jan 18 🔻 Me and Random: Both urugonshiems one general through the trees effortlessly and barrelled into Tradden.

[Kobold Dragonshield #02 Charge: 1d20+7+1-2+1: 13 vs Tradden's AC(17)] - misses!

The trees once again provided Tradden with some cover, however, and the dragonshield bounced off before slulu shifting around his flank. [Shiftv]

Me and Random: Beltak continued to strike at the Goblin Warrior as Khalin had instructed.

[Invigorating Assault vs Goblin Warrior #02: 1d20+3-2: 9] - misses!

But the priest once again failed to connect with the greenskin.

Me and Random: From just behind Tradden the sound of ceramic pieces breaking and shifting could be heard. Kireth watched on in amazement as a swarm of small grubs trickled Jan 18 🔻 Me and Random: From just behind Tradden the sound of ceramic pieces oreaking and snyling code or neural. Ratein wateries on it smallers are a [Swarm Attack, Aura 1] and began to burrow. [Swarm] out of the broken pot and crawled at speed towards Tradden's legs. With haste they swarmed around his legs and the surrounding area [Swarm Attack, Aura 1] and began to burrow. [Swarm]

[Rot Grub Swarm Infesting Bite: 1d20+9: 11 vs Tradden's AC(17)] - misses!

The swarm made it's way up Tradden's legs, but couldn't gnaw through his armour.

[Swarm Attack Aura: 2 damage]

Me: The grubs were insistent though and small bites and scratches tickled Tradden's legs.

Jan 18 🔻

Jan 18 ▼



Matt, me and Random: Zero had watched helplessly as javelin after javelin after javelin speared into the little copse of trock his view, but he was concerned to hear a howl of sadness and pain emanating from the now porcupine-like set of bushes.

Matt, me and Random: Zero had watched helplessly as javelin after javelin speared into the little copse of trees where Tradden had been taking cover. The branches obscured Jan 18 🔻

"Tradden? Tradden - are you ... dead?", enquired the rogue, suddenly fearful

His fears grew as one of the larger Kobolds barreled into the copse, slashing away and hoping to rend human flesh.

A frosty blade suddenly appeared [Minor Action], and the Kobold's strikes were parried away. As it slinked around the side, of the trees, Tradden was exposed fully - miraculously untouched except in one, important, respect on which he explained angrily.

"My shirt! My bloody shirt! This is my last good one as well! How am I going to get that kind of quality in this gods-forsaken land now?" He picked at what was left of the large frilly collar on his left hand side with his free hand - ruined. He would have looked almost tearful were it not for the murderous look in his eyes.

Zero breathed a sigh of relief. "Not to worry my friend. It would have been mine in this evening's game of cards anyway – I have won all your gold so far, and the shirt from your back is the next logical What in the hells are they!

The tone of Zero's voice snapped Tradden out of his fashion-related rage, but before he could even start to wonder why the rogue was so concerned the reasons became all too apparent. Strange, grub-like creatures were swarming over his legs, and whilst they could not penetrate his armour they quickly found ways in-between the joins, and he felt a very, very unpleasant sensation on his thighs and calves. The ground in the middle of his current cover was literally crawling with the things – time to move!

[Pass Forward as movement action, based on Kobold Minion #1]

As he ran out, the grubs seemed to drop away, and bar the odd ticklish sensation he seemed clear of them. He now had other problems however, not least of which was that he had not yet had chance to draw his other sword. There was no time do anything than to strike out at the nearest creatures...

[Cleave vs Kobold Dragonshield#1: 1d20+9: 15] - misses!

[Marked]

Unbalanced by only wielding a single sword, Tradden missed his target, which slyly moved to one side. [Dragonshield Tactics: Shift]

Thinking back to the problems caused by a creature using a sling in a previous battle, Tradden growled out:

"Someone take care of that bastard with the sling!"



main warrior of the party. Me and Random: The first goblin warrior turned in the trees, noting that the secondary warrior was taken care of. He turned back towards his colleague to concentrate on the

Me and Random: The goblin grunts continued their sprint through the woods and surrounded Khalin and Beltak in a tight circle. With taunting words they struck out with their swords.

[Goblin Warrior #1 Spear: 1d20+6+2-2: 12 vs Khalin's AC(19+2)] - missed!

The dwarf was too canny to let a greenskin flank him, though.



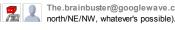
Me and Random: The second goblin warrior continued to attack the warlord.

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[Goblin Warrior #2 Spear: 1d20+6-2: 19 vs Khalin's AC(19+2)] - missed!

The spear bounced off Khalin's shield drawing a thunderous shout from the dwarf!





The.brainbuster@googlewave.com, me and Random: Alarmed at the proximity of his enemy, Zero darted aside nimbly and let loose another bolt at it. (OOC: Zero moves two squares Jan 18 🔻

[Deft strike: 1d20+6: 9] - misses!

tbc...



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[Goblin Grunt #01 Shortsword: 1d20+6+2-2: 21 vs Khalin's AC(19+2)] - hits! [Damage: 4]

[Goblin Grunt #02 Shortsword: 1d20+6: 12 vs Beltak's AC(17)] - misses!

[Goblin Grunt #03 Shortsword: 1d20+6: 22 vs Beltak's AC(17)] - hits! [Damage: 4]

[Goblin Grunt #04 Shortsword: 1d20+6+2: 9 vs Beltak's AC(17)] - misses!

[Goblin Grunt #05 Shortsword: 1d20+6+2-2: 18 vs Khalin's AC(19+2)] - misses!

All of the goblins hissed at the heroes.

[Kobold Slinger Sling: 1d20+6-2: 24 vs Tradden's AC(17)] - critical hit!

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[Damage: 1d6+5: 10] plus [Immobilised] (Save Ends)

The pot crashed into Tradden's armour, spreading sticky glue all over his legs and feet, sticking him to the spot!

Me and Random: The kobold minions joined the fray, sweeping through the trees and surrounding the heroes.

[Kobold Minion #01 Javelin: 1d20+5+2: 20 vs Tradden's AC(17)] - hits! [Damage: 4]

[Kobold Minion #02 Javelin: 1d20+5: 17 vs Tradden's AC(17)] - hits!

[Damage: 4]

[Kobold Minion #03 Javelin (thrown): 1d20+5: 13 vs Tradden's AC(17)] - misses!

[Kobold Minion #04 Javelin: 1d20+5-2: 5 vs Khalin's AC(19+2)] - misses!

[Kobold Minion #01 Javelin: 1d20+5: 17 vs Beltak's AC(17+2)] - misses!

Two javelins connected with Tradden, drawing deep wounds.

Me and Random: The first kobold dragonshield looked the bloodied and immobilised Tradden up and down as if weighing him up. It then struck swiftly with its short sword.

[Kobold Dragonshield #01 Shortsword: 1d20+7: 13 vs Tradden's AC(17)] - misses!

[Marked]

Although the lizard misses, it taunted Tradden the best it could.

Me and Random: The second kobold dragonshield, blood flowing from it's wounds struck at Zero.

[Kobold Dragonshield #02 Dirty Tactics: 1d20+5: 16 vs Zero's Reflex(18)] - misses! [Damage: 2d6+7: 15 halved to 7] and [Slowed]

Zero reacted quickly, dodging out of the way of the wicked swipe, but the sword still cut across his thigh, slowing the rogue down.

Neil and me: What had started out as "Advantage party" was quickly becoming a disaster. Bad luck and poor decisions were weighing heavy. The Gods were plainly against them, more reason to despise them

Deal with that which is right infront of you for you cannot clearly see the furture until you have. "Right" thought the mage "Free up Zero first so that he can better aid the others"

Pointing his staff at the enemy, it pulsed a familiar glow "Gurtha da Simone"

[Magic Missile Kobold Dragonshield #2 : Damage 2+4: 6] - automatic hit!

The force missile took the dragonshield in the chest, blasting it back and leaving it smoking on the floor. [Dead]

Me and Random: Beltak began a slow rhythmic chanting, holding aloft his symbol of Pelor in his shield hand. As the symbol reached it's zenith the clouds above began to part and Jan 19 🔻 motes of light played across the creatures around him and Khalin, perhaps a sign of the radiance to come. [Minor: Channel Divinity - Solar Enemy]

The chanting drew to a crescendo and thin beams of light appeared to be growing in the clouds. Beltak was concentrating so much on his prayers that some of the enemy took their chance to attack.

[Goblin Grunt #01 Opportunity Attack: 1d20+6: 25 vs Beltak's AC(17+2)] - hits! [Damage: 4]

[Goblin Grunt #02 Opportunity Attack: 1d20+6: 12 vs Beltak's AC(17+2)] - misses!

[Goblin Grunt #03 Opportunity Attack: 1d20+6: 19 vs Beltak's AC(17+2)] - hits! [Damage: 4]

[Goblin Grunt #04 Opportunity Attack: 1d20+6: 16 vs Beltak's AC(17+2)] - misses! [Kobold Minion #05 Opportunity Attack: 1d20+5: 12 vs Beltak's AC(17+2)] - misses!

thin beams of light pulsed into a web of algaming strands and shot down from the sky onto the foes sympounding Whalin

[Light of Arvandor vs Goblin Grunt #01: 1d20+6: 23 vs Will] - hits! [Damage: 1d8+5: 12 plus 5 radiant vulnerability] [Light of Arvandor vs Goblin Grunt #04: 1d20+6: 16 vs Will] - hits! [Damage: 1d8+5: 13 plus 5 radiant vulnerability] [Light of Arvandor vs Goblin Grunt #05: 1d20+6: 17 vs Will] - hits!

[Damage: 1d8+5: 12 plus 5 radiant vulnerability]

[Light of Arvandor vs Kobold Minion #04: 1d20+6: 23 vs Will] - hits! [Damage: 1d8+5: 6 plus 5 radiant vulnerability]

[Light of Arvandor vs Kobold Minion #05: 1d20+6: 22 vs Will] - hits! [Damage: 1d8+5: 12 plus 5 radiant vulnerability]

[Light of Arvandor vs Goblin Warrior #01: 1d20+6: 26 vs Will] - critical hit! [Damage: 1d8+5: 13 plus 5 radiant vulnerability plus 1d6: 5 critical]

Four of the foes were turned to ash in the searing light, causing Khalin to shield his eyes for a moment. The fifth was left smoking and howling in pain. [Bloodied]

Beltak lowered his symbol, uttering one final prayer to Pelor before wheeling around to face the rest of the goblins.

[Minor: Healing Word: Tradden regains 1d6+9+4: 17 hit points]

He then struck out once more with his mace. [Use Action Point, with Khalin's Brawura Presence]

[Invigorating Assault vs Goblin Grunt #02: 1d20+3: 17] - hits! [Damage: 1d8: 7] and Khalin gains 4 temporary hit points

Before the goblin fell it had one sweep at Beltak...

[Goblin Grunt #02 Opportunity Attack: 1d20+6: 21 vs Beltak's AC(17+2)] - hits!

...catching him on the knee before the goblin fell. Khalin spurred Beltak on to complete the job. [Warlord Brawıra Presence]

[Mace vs Goblin Grunt #03: 1d20+3: 19] - hits! [Damage: 1d8: 1]

The goblin fell, leaving the remaining Goblin Warrior alone, facing the mighty dwarf and the power from the sun.

Panting and bloodied, Beltak looked Khalin in the eyes, seeking approval for his inclusion in the party.

"Leave the last greenskin to me," he said between gasps. "You go help your friend."



 $\textbf{Me and Random:} \ \textit{The small rot grubs scrambled across the ground towards Tradden once more.} \ \textit{With haste they swarmed around his legs and the surrounding area} \ [\textbf{Swarmed around his legs and the surrounding area}] \ \textbf{Swarmed around his legs and the surrounding area} \ \textbf{Swarmed around his legs and the surrounding area} \ \textbf{Swarmed around his legs and the surrounding area} \ \textbf{Swarmed around his legs and the surrounding area} \ \textbf{Swarmed around his legs and the surrounding area} \ \textbf{Swarmed around his legs and the surrounding area} \ \textbf{Swarmed around his legs and the surrounding area} \ \textbf{Swarmed around his legs and the surrounding area} \ \textbf{Swarmed around his legs around his legs and the surrounding area} \ \textbf{Swarmed around his legs around his$

[Rot Grub Swarm Infesting Bite: 1d20+9: 11 vs Tradden's AC(17)] - misses!

The swarm made it's way up Tradden's legs, but couldn't gnaw through his armour.

Me: The grubs were insistent though and small bites and scratches tickled Tradden's legs.

[Swarm Attack Aura: 2 damage]



Me, Random and Matt: "Right!", snarled Tradden, drawing his second sword, and batting away some grabs, "I have had enough of this!"

Draw second sword [Minor Action]

He howled in frustration as he lashed out, twisting as he did so. His bluey-white, glimmering long sword flashed through the air, cleaving through the kobold in front of him's breastplate and tearing across its chest, before carrying on in an arc to neatly behead the one behind.

[Cleave vs Kobold Dragonshield #01: 1d20+9: 20] - hits!

[Damage: 1d8+7: 11] and [Marked] and [Kobold Minion #01 takes 4 damage]

However, the effort of twisting so far has the consequence of not allowing him any opportunity to break free from the goo currently fixing him in place.

[Save vs Immobilisation: 1d20+1: 2] - critical failure!



Me and Random: The remaining goblin warrior, smoke still issuing from its hide, continued to attack the warlord.

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Jan 19 🔻

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[Goblin Warrior #02 Spear: 1d20+6-2: 23 vs Khalin's AC(19+2)] - hits!

[Damage: 1d8+2: 7]

This time the spear got through, at least giving the goblin some minor victory.



The.brainbuster@googlewave.com, me and Random: As the kobold on him hit the ground, dead, Zero hastily backpedalled to beside Kireth.

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"Thanks." he huffed in relief.

He then planted his feet and took careful aim at the kobold that was jabbing viciously at Tradden. If he sliced its arm in the right spot, it might just blame its ugly friend beside it...

[Confounding Attack vs Kobold Dragonshield #01: 1d20+6: 22] - hits! [Damage: 2d6+3: 10]

The bolt caught the dragonshield in the right spot, spinning him round and his shortsword caught the minion across the chest.

[Kobold Dragonshield #01 Shortsword: 1d20+7: 16 vs Kobold Minion #02] - hits! [Damage: 1d6+6: 9]

The minion fell in a crumpled heap.

Me and Random: The kobold slink took a moment in the confusion to shift himself into an advantageous position. [Minor Action; Shift and Slide] and [Move: Shift]

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[Kobold Slink Spear: 1d20+6+2: 25 vs Tradden's AC(18)] - hits! [Damage: 1d8: 2] plus [Sneak Damage: 1d6: 5]
It hissed slyly as the point rammed home.
Mark, me and Random: Khalin surveyed the enemy carcasses strewn around himself and Beltak in barely concealed wonder, then briefly locked eyes with the panting cleric. "Why didn't Jan 20 vou do that before?" he queried, before his questioning look broke into a hearty guffaw and he slapped his new comrade on the shoulder in a gesture of approval and new-found respect, then turned to sprint to Tradden's aid, diving momentarily out of the treeline then back in to attack the nearest kobold from cover.
[Brash Assault vs Kobold Slink: 1d20+6: 25] - hits! [Damage: 1d10+5: 14]
The slink was startled but Khalin's strike left the dwarf open to retaliation.
[Kobold Slink Spear: 1d20+6+2-2: 12 vs Khalin's AC(19+2)] - misses!
Khalin's gambit was spoiled, however, as the slink didn't follow through on its attack and leave him open for Zero to get a shot in.
Khalin pointed his hammer at the larger kobold that had been leering at Tradden. "You're next scale-face!" he challenged, hoping to distract the Dragonshield from the defenceless fighter.

 $\textbf{Me and Random: } \textit{The slinger took his final ceramic pot from his bandolier and hurled it with his sling towards \textit{Tradden.} \\$

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[Kobold Slinger Sling: 1d20+8: 15 vs Tradden's AC(18)] - misses!

The lizard stamped his feet and hissed in the general direction of the group.

Me and Random: The dragonshield circled waruy, the vast majorny oj us companions may occupation front of it was a puny human, trapped by the slinger's gluepot and ravaged by rot grubs. This one would be an easy kill. Me and Random: The dragonshield circled warily, the vast majority of its companions had been put to the sword already. The battle wasn't going the way it had hoped. Still, in

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[Kobold Dragonshield #01 Dirty Tactics: 1d20+5+2: 23 vs Tradden's Reflex(15)] - hits! [Damage: 2d6+7: 10] and [Immobilised] until end of dragonshield's next turn

Me and Random: The remaining kobold minion held its javelin aloft and charged at Kireth, shrieking as it sped across the ground.

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[Kobold Minion Charge: 1d20+5+1: 25 vs Kireth's AC()] - hits! [Damage: 4]

The javelin struck home, drawing a momentary wince from the wizard.

Neil: Only a short time ago a wound such as this would have had Kireth staggering back in shock. Now, he looked down at the flesh wound and curled his lip in annoyance Jan 20 ▼

He flicked his wrist at the Kobold, as one might swat at an annoying wasp. Giving it little more attention

[Magic Missile Kobold Minion #3 : Damage 2+4: 6] - automatic hit!

The creature let out a final gasp of air, sank to its knees and fell forward. Kireth stepped over it to stand next to Zero.

Me and Random: Beltak narrowed his eyes at the Goblin Warrior, circling around him to the other side of the trees into the strange stone circle, and raised his shield arm and his

holy symbol to Pelor once more.

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[Sacred Flame vs Goblin Warrior #01's Reflex: 1d20+6-2+2: 16] - hits! [Damage: 1d6+5: 7 plus 5 radiant vulnerability]

As Beltak looked to the sky the Goblin Warrior sliced at his exposed belly.

[Goblin Warrior Opportunity Attack: 1d20+6: 26 vs Beltak's AC(17)] - critical hit! [Damage: 1d8+2: 10]

Sacred light shone from above the goblin, searing down on its head. The goblin dropped with a howl. [Dead]

[Tradden gains 4 temporary hit points]



Me and Random: The small rot grubs scrambled throughout the ground at Tradden's feet. They crawled across his immobile legs and up to his thighs. [Swarm Attack, Aura 1] and Jan 20 ▼ began to burrow. [Swarm]

[Rot Grub Swarm Infesting Bite: 1d20+9: 25 vs Tradden's AC(18)] - hits! [Ongoing 5 damage] (Save Ends)

The swarm made it's way up Tradden's legs and started to burrow under the skin.

 $\hbox{Me: } \textit{The grubs were insistent and small bites and scratches tickled Tradden's legs}.$

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[Swarm Attack Aura: 2 damage]

[Ongoing Burrow: 5 damage] (Save Ends)

Matt, me and Random: Tradden's vision started to narrow a little - pain was coming from all directions at the moment. He was fast getting used to the fact that he and Khalin were the .lan 20 -"front line" in any battles against the various creatures they were coming up against, but he feared he would never be ready for the many slings and arrows of misfortune (Tradden was quite educated) that were always coming his way..

Trying to choke back the rage, he instead looked to focus his anger into a more positive form. However, the calm, cool precision he had found in previous battles would not click into place due to the pain, and he could only lash out again, trying to twirl round despite his immobility.

[Cleave vs Kobold Dragonshield #01: 1d20+9: 22] [Damage: 1d8+7: 15] and [Marked] [Kobold Slink takes 4 damage]

The dragonshield took the full force of Tradden's blow and fell instantly. [Dead]

[Save vs Immobility: 1d20+1: 5] - failure! [Save vs Burrowing: 1d20+1: 20] - success!

Once again, his twisting, cleaving attack bore fruit in terms of its ability to harm foes, but it prevented him from breaking free from the gooey mess. The movement did however have the benefit of shaking loose some of the burrowing worms

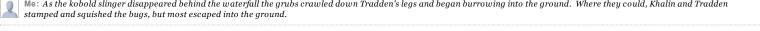
[Use Action Point: Second Wind +9 HP & +2 to all defences next round]

Me and Random: Zero changed targets to the Kobold Slink, skulking around behind Tradden. He set his feet, took his aim, and let fly.	Jan 21 ▼
[Unbalancing Shot vs Kobold Slink: 1d20+6: 12] - misses!	
The bolt flew straight past the slink and harmlessly into the trees beyond.	
Me and Random: The kobold slink kept its attentions on Tradden, seemingly content to fight to the death. [Kobold Slink Spear: 1d20+6: 9 vs Tradden's AC(18+2)] - misses!	Jan 21 ▼
Tradden knocked the spear away with his shortsword.	
	lon 21 —
Me and Random: Khalin stepped out of the treeline, moving around the side of the Kobold Slink [Shift] trapping the creature between himself and Tradden. "How do you like that, lizard?" bellowed the dwarf and brought down his hammer.	Jan 21 ♥
[Warhammer vs Kobold Slink: 1d20+6+2: 21] - hits! [Damage: 1d10+5: 11]	
The hammer cleaved through the kobold's skull, leaving it a bloody crumple on the floor. [Dead]	
Me: The remaining kobold, the slinger, took one last look at the decimation the group had brought on its fellows. It dropped its sling and headed across the river, aiming for the small entrance on the far side.	Jan 21 ▼
The going was rough, and it only managed to get halfway across the river before the group noticed it.	
Neil and me: A retreating enemy, fleeing for its very life, its back unguarded and open to attack. So what? The mage raised his arm and smiled.	Jan 21 ▼
[Magic Missile Kobold Kobold Slinger: Damage 2+4: 6] - automatic hit!	
The bolt thudded into the back of the Slinger, who faltered, but continued to splash across the river.	
Me and Random: Beltak took a few steps towards the edge of the river and held his arms out once more. The sun caught off his holy symbol and a beam of focused sunlight struck the kobold as it ran.	Jan 21 ▼
[Lance of Faith vs Kobold Slinger's Reflex: 1d20+6: 17] - hits! [Damage: 1d8+5: 8]	
Zero certainly seemed impressed by the light show. [Zero +2 to hit Slinger on next attack]	
Me and Random: The small rot grubs scrambled throughout the ground at Tradden's feet. They crawled across his immobile legs and up to his thighs. [Swarm Attack, Aura 1] and began to burrow. [Swarm]	Jan 21 ▼
[Rot Grub Swarm Infesting Bite: 1d20+9: 19 vs Tradden's AC(18+2)] - misses!	
The swarm made it's way up Tradden's legs but failed to burrow under the creases of his armour.	
Me: The grubs were insistent and small bites and scratches tickled Tradden's legs. [Swarm Attack Aura: 2 damage]	Jan 21 ▼
Me: Tradden watched immobile, seeing the kobold running for the cover of the cave.	Jan 21 ▼
"Get him before he alerts any others," he shouted, quickly sheathing his sword and drawing his crossbow. He forgot about the rot grubs in his haste, loading the weapon and firing quickly at the sprinting kob	old.
[Crossbow vs Kobold Slinger: 1d20+5-2: 7] - misses!	
As the bolt flew wide Tradden cursed, then looked down as the grubs had scampered up his tunic while he aimed.	
[Rot Grub Opportunity Attack: 1d20+9: 21 vs Tradden's AC(17+2)] - hits! [Ongoing 5 damage] (Save Ends)	
The bites wouldn't start itching for a while, but Tradden wasted no time in trying to wriggle free from the glue.	
[Save vs Immobility: 1d20+1: 9] - failure!	
Me, Random and The.brainbuster@googlewave.com: Zero peered through the trees at the fleeing kobold and took aim. [Crossbow vs Kobold Slinger: 1d20+6+2-2: 21] - hits! [Damage: 1d6+3: 4]	Jan 22 ▼
The slinger dropped into the river as the bolt struck home, but managed to get to its feet slowly and hobble further on.	
"Drat," he cursed.	
Mark, me and Random: With the remaining Kobold well out of the dwarfs range, Khalin turned and assessed Tradden's predicament. The young fighter was well and truly stuck, and though the ghastly beastles swarming him appeared to be moving more slowly, they were still persistently gnawing at the human.	Jan 22 ♥
It appeared the only option would be to get his hands grubby, so to speak.	
"I'm going to regret this" grumbled the warlord, before stepping carefully towards the fighter and attempting to splat the grubs with his hammer	
[Swarm Aura: Khalin takes 2 damage]	
[Warhammer vs grubs: 1d20+6: 9] - misses!	
The dwarf repeatedly slammed his warhammer down onto the floor, but the grubs burrowed into the ground to avoid his attacks.	
Me: While Khalin turned his attention to the rot grubs the slinger made his escape, climbing some rough hewn stairs to the side of the waterfall and entering the cave complex behind.	Jan 22 ▼

Matt: "Gods be damned!" screamed the normally mild-mannered Tradden, venting his frustration. He rounded on the group in general, nearly falling over due to the now stone-like goo affixing his legs - Jan 22

"Next time! Next time we kill those bastards with the slings FIRST!"

"And will someone get these bloody things off me?!", he finished, swatting with one sword and trying to scratch with his other hand - not easy when holding a short sword.



Me: [...Combat Encounter Complete...] Short Rest [Kireth spends 1 healing surge]

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[Beltak spends 4 healing surges] [Tradden spends 2 healing surges]

[Khalin spends 2 healing surges] [Zero spends 1 healing surge]

[Zero progresses to 3rd level]

Me: As Tradden cleaned the goo from his legs and attended to his many bites the others gave the kobolds and goblins cursory checks.

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Zero kicked one of the bodies with the end of his boot, and when it just appeared to be destitute he turned his nose up at the prospect of checking the bodies.

Kireth poked a couple with the end of his staff, but with none of them showing any signs of magecraft he was fairly disinterested.

Khalin and Beltak continued the search, just in case something turned up.

It seemed that the weapons and armour of the kobolds were in better shape than the goblins', and perhaps much of it could be of use to the town. Between the group they found quite a few silver coins, and four gold coins, three of the strange looking ones as before, but this time, more surprisingly, they also found a Deepingwald coin.

[4 gp, 17 sp - allocated to Khalin]

Matt: Tradden was brushing himself down to one side. "A Deepingwald coin?" he said, as Khalin held it up. It flashed in the light. "Does that strike anyone else as odd?"

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Matt, me and Random: The group kept a watchful eye on the waterfall - anxious that an army of Goblins and Kobolds may spill out at any minute, having been alerted by Tradden's new nemisis - the rogue Slinger.

In fact, Khalin had to take the lad to one side and calm him down - battles do not always go as one wants them to go, after all. As always the young fighter saw sense in the words of the Warlord, and it seemed to the others that he did indeed refocus and come back to his old self, his blood rage dissipated.

"Still," said Tradden, as they stood outside the waterfall - still a way away, but closer than before." I don't like it. It's been, what - 20 minutes? And not a sign of anything coming out. Maybe they want us to go in?" The thought of some nasty surprise just the otherside of the roiling waterfall made him shudder.

The discussions continued, but they all knew there was only one thing to do - they could hardly go back and say they dare not pass the curtain of water...

"Right, first things first - come on Zero, lets see what we can see."

The two men carefully trod the path up towards the waterfall - the same route as the Slinger had taken, the Rogue looking for any tell-tale signs or traps, the fighter right with him, swords drawn and ready for any trouble. The others waited at the bottom of the path.

[Tradden Perception Check: 1d20+3: 9] [Zero Perception Check: 1d20+7: 15]

[Zero Thievery Check - Find Traps: 1d20+9+2: 13]

Behind the waterfall was a small carved stair leading up to a small cave entrance. It looked slippy, due to the constant barrage of water, but there didn't appear to be any laid traps or hazards.

The cave entrance looked as though it could take a couple of people side by side to enter, and a soft flickering light could be spotted from inside. Neither hero could hear anything from inside the cave mouth over the roar of the waterfall.

Matt: The two men crept back to the others and reported in. Things still hadn't changed ... they needed to go in...

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Mo: The group prepared themselves, checking their equipment and weaponry, adjusting armour, and making sure they had everything they needed at hand. They then slowly and cautiously rounded the waterfall and set off up the path to the cave entrance.

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Khalin and Tradden went first, followed by Beltak and then Kireth and Zero at the rear.

As they rounded the cave entrance they saw a large grotto lit by torchlight inside. Facing them were a number of goblinoid and kobold faces, too many to count in the short time they had.

With a screech from the creatures, a warcry readied, battle ensued swiftly

Me: [...continued in Chapter #04, Scene #02...]

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Tags: (+)

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